

| # | Description | Key #1 | Key #2 |
|---------------|---|-----------|--------|
| Common | | | |
| 1 | Control settings | F1 | |
| 2 | Statistics panel | F2 | |
| 3 | Orders panel | F3 | |
| 4 | Deployment panel | F3 | |
| 5 | Squads list | F4 | |
| 6 | Display key points | F5 | |
| 7 | View markers | F6 | |
| 8 | View briefings | F7 | |
| 9 | Show hits in realtime | F8 | |
| 10 | Minimap | F9 | |
| 11 | Map | F10 | |
| 12 | Decrease game speed | F11 | |
| 13 | Increase game speed | Ctrl+F11 | |
| 14 | Take a screenshot | F12 | |
| 15 | Find the selected squad | Ctrl+F | |
| 16 | Ingame menu | ESC | |
| 17 | Pause/Resume | Enter | Pause |
| 18 | Tactical data, fire and move directions | / | |
| 19 | Exit to Windows | Alt+F4 | |
| 20 | Select squads | LMB | |
| 21 | Send order | RMB | |
| 22 | Show/hide interface | Ctrl+Back | |
| 23 | Activate binoculars | Tab | |
| Helper | | | |
| 24 | Turn off helper | Alt+End | |
| 25 | Repeat last instruction | Alt+PgUp | |
| 26 | Goto next task | Alt+PgDn | |
| 27 | Repeat current help column from beginning | Alt+Home | |

| Deployment | | | |
|-------------------|-----------------------------------|--------|--|
| 28 | Finish deployment | Enter | |
| 29 | Move squads | M | |
| 30 | Rotate squads | R | |
| 31 | Leave vehicle | L | |
| 32 | Occupy vehicle | E | |
| 33 | Dig in or defend | T | |
| 34 | Place on uphill | U | |
| 35 | Place in lowlands | J | |
| 36 | Place in covers | H | |
| Orders | | | |
| 37 | Quick orders popup | Space | |
| 38 | Attack mode | B | |
| 39 | Movement mode | M | |
| 40 | Defense mode | N | |
| 41 | March mode | K | |
| 42 | Stop | X | |
| 43 | Assign fire arc | V | |
| 44 | Rotate | R | |
| 45 | Select priority targets | T | |
| 46 | Indirect fire at area | G | |
| 47 | Leave vehicles | L | |
| 48 | Occupy vehicles | E | |
| 49 | Fire at will | Ctrl+Y | |
| 50 | Return fire only | Ctrl+U | |
| 51 | Tanks in front/behind a formation | F | |
| 52 | Move along roads | Ctrl+R | |
| 53 | Vehicles moves along roads | Ctrl+V | |
| 54 | Stealthy movement | H | |
| 55 | Fast movement | J | |
| 56 | Lines of sight/fire | ~ | |
| 57 | Area of sight | Ctrl+~ | |
| 58 | Penetration vs armor scheme | [| |
| 59 | Armor vs penetration scheme |] | |
| 60 | Camera lock on unit | Q | |
| 61 | Block unbuttoned | U | |
| 62 | Forbid fire to infantry | Ctrl+H | |
| 63 | Forbid fire to airplanes | Ctrl+J | |

| Formations | | | |
|------------------------|------------------------------------|----------------|-------------|
| 64 | Echelon | Ctrl+L | |
| 65 | Column | Ctrl+C | |
| 66 | No formation | Ctrl+N | |
| 67 | Sparsed formation | Ctrl+P | |
| 68 | Normal formation | Ctrl+O | |
| 69 | Condensed formation | Ctrl+I | |
| 70 | 1 line formation | Shift+I | |
| 71 | 2 lines formation | Shift+O | |
| 72 | 3 lines formation | Shift+P | |
| Quick selection | | | |
| 73 | Select platoon # (1-8) | Alt+<#> | |
| 74 | Shift to next platoon | Alt+Arrow down | |
| 75 | Shift to previous platoon | Alt+Arrow up | |
| 76 | Select squad # (1-8) | Shift+<#> | |
| 77 | Leave selected artillery only | , | |
| 78 | Leave selected infantry only | . | |
| 79 | Leave selected APCs and cars only | ? | |
| 80 | Leave selected tanks and SPGs only | ; | |
| Camera | | | |
| 81 | Up | Num7/Home | PageUp |
| 82 | Down | Num9/End | PageDown |
| 83 | Left | Num1/A | Arrow left |
| 84 | Right | Num3/D | Arrow right |
| 85 | Forward | Num8/W | Arrow up |
| 86 | Back | Num2/S | Arrow down |
| 87 | Turn left | Num4 | |
| 88 | Turn right | Num6 | |
| 89 | Turn up | RCtrl+Num8 | |
| 90 | Turn down | RCtrl+Num2 | |
| 91 | Height control | Колесо мыши | |
| 92 | Default camera position | Num5 | |
| 93 | Ground level camera | RCtrl+Num5 | |
| 94 | Camera movement mode | Z | LMB+RMB |
| 95 | Camera rotation mode | C | MMB |

| Groups | | | |
|---------------|---------------------|----------------|--|
| 96 | Select group # | <digit #> | |
| 97 | Assign # to a group | Ctrl+<digit #> | |

| Operational mode | | | |
|-------------------------|----------------------------------|-------------|--|
| 98 | Hide platoons icons | Space | |
| 99 | Next turn phase | Enter | |
| 100 | Platoons statistics and resupply | F1 | |
| 101 | Briefing | F2 | |
| 102 | Back to menu | Esc | |
| 103 | Platoon selection | LMB | |
| 104 | Platoon orders to attack or move | RMB | |
| 105 | Platoon order to retreat | MMB | |
| 106 | Zoom in | Num+ | |
| 107 | Zoom out | Num- | |
| 108 | Move map left | Num4 | |
| 109 | Move map right | Num6 | |
| 110 | Move map up | Num8 | |
| 111 | Move map down | Num2 | |
| 112 | Center map | Num5 | |
| 113 | Zoom control | Mouse wheel | |
| 114 | Map shift mode | Z | |
| 115 | Squad management menu | Space | |

| Operations editor | | | |
|--------------------------|-------------------------|-------------|--|
| 116 | Next frame | Page Down | |
| 117 | Previous frame | Page Up | |
| 118 | First frame | Home | |
| 119 | Save | Ctrl+S | |
| 120 | Load | Ctrl+L | |
| 121 | Show sides | F1 | |
| 122 | Show units | F2 | |
| 123 | Show counters | F3 | |
| 124 | Show square numbers | F4 | |
| 125 | Show tactical points | F5 | |
| 126 | Show briefings | F6 | |
| 127 | Show movement map | F7 | |
| 128 | Delete a tactical point | Delete | |
| 129 | Add a tactical point | Insert | |
| 130 | Panel # | Ctrl+<#> | |
| 131 | Zoom in map | Num+ | |
| 132 | Zoom out map | Num- | |
| 133 | Left | Num4 | |
| 134 | Right | Num6 | |
| 135 | Up | Num8 | |
| 136 | Down | Num2 | |
| 137 | Center map | Num5 | |
| 138 | Zoom control | Mouse wheel | |
| 139 | Map movement mode | Z | |
| 140 | Number display mode | Tab | |
| 141 | Convert brief graphics | Ctrl+G | |
| 142 | Convert brief script | Ctrl+H | |
| 143 | Convert project sources | Ctrl+D | |
| 144 | Compile operation | Ctrl+C | |